

GAMES WITH FLASHCARDS

GAME 1

True or False: Teacher shows one card and ask children "Is it a ...?" and then the right or wrong name of the word on the flashcard. If it's correct, the children should say "Yes". If it's wrong, the children should answer "No, it's a ..." and the correct word. Teacher can repeat this game asking questions to the whole class, at first, and then only to one child at a time.

GAME 2

Musical Flashcards: Children walk around the flashcards in a circle as some music is playing. When the music stops teacher shouts out a flashcard and children must mime the action of the element written on the card.

GAME 3

Slow motion: Teacher holds flashcards with the words facing towards him/her. The last card should be turned around so it is facing children but is hidden as it is behind the pack. Slowly the teacher pulls the flashcard up bit by bit so children can only see part of the word on the flashcard. As the word is slowly revealed children try and guess what it is.

Variation: To make it a little more difficult the teacher can turn the flashcard upside down.

GAME 4

Guessing Question Game: Teacher hides the flashcards behind his/her back and children try to guess what the word is by asking questions: "Is it a ...?".

This is good practice for asking simple questions.

EXAMPLES OF FLASHCARDS

HEAD

LEAF

THORAX

CATERPILLAR

ABDOMEN

METAMORPHOSIS

WINGS

EGGS

ANTENNAE

ANT